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Dominance Criteria and Solution Sets for the Expected Scalarised Returns

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Introduction

- When a user's preferences over objectives (utility function) are unknown, MORL methods learn a set of optimal solutions
- For the ESR criterion a set of optimal solutions has yet to be defined
- Under the ESR criterion we must consider a distribution over the returns when learning policies
- We use first-order stochastic dominance to define a partial ordering over policies under the ESR criterion and define set of optimal policies

Background

- Multi-Objective Reinforcement Learning
- Utility Functions
- SER and ESR
- Stochastic Dominance

Multi-Objective Reinforcement Learning

- Decision problems with multiple objectives
- Multi-Objective Markov Decision Process
 - $M = (S, A, T, \gamma, \mathcal{R})$
 - \mathcal{R} is an n-dimensional vector, where n is the number of objectives
- MORL methods can be single policy or multi-policy
- Various MORL scenarios exist depending on the availability of the user's utility function e.g. unknown utility function scenario [4, 3]
- Utility function represents the user's preferences over objectives
- Two optimality criteria exist: SER and ESR

Utility Functions

- Linear utility functions are widely used to represent a user's preferences, $u = \sum_{i=1}^n w_i r_i$, where w_i is the preference weight and r_i is the value at position i of the return vector
- In this paper, we consider monotonically increasing utility functions [4], i.e.,

$$(\forall i, V_i^\pi \geq V_i^{\pi'} \wedge \exists i, V_i^\pi > V_i^{\pi'}) \implies (\forall u, u(V^\pi) > u(V^{\pi'}))$$

where V^π and $V^{\pi'}$ are the values of executing policies π and π' respectively

- A monotonically increasing utility function includes both linear and non-linear utility functions

SER and ESR

- Scalarised Expected Returns (SER) is the most commonly used optimality criterion in MORL
- Utility of a user is derived from multiple executions of a policy
- First the expectation is computed, then utility function is applied

$$V_u^\pi = u \left(\mathbb{E} \left[\sum_{t=0}^{\infty} \gamma^t r_t \mid \pi, \mu_0 \right] \right)$$

SER and ESR

- Expected Scalarised Returns (ESR) has largely been ignored by the MORL community
- Utility of a user is derived from the single execution of a policy
- Applies the utility function to the return vector first, and then computes the expectation

$$V_u^\pi = \mathbb{E} \left[u \left(\sum_{t=0}^{\infty} \gamma^t \mathbf{r}_t \right) \mid \pi, \mu_0 \right]$$

SER and ESR

- For linear utility functions the policies learned under the ESR and the SER criterion are the same
- For non-linear utility functions the policies learned under the ESR and the SER criterion are different
- In the real world utility functions can be non-linear!

Stochastic Dominance

- Stochastic dominance gives a partial ordering over distributions
 - Can be used to make decisions under uncertainty
- Useful when a distribution must be taken into consideration instead of the expected value
- We focus on first-order stochastic dominance (FSD)
 - $X \geq_{FSD} Y : P(X > z) \geq P(Y > z), \forall z$
 - $X \geq_{FSD} Y : F_X(z) \leq F_Y(z), \forall z$

Expected Scalarised Returns

- ESR and SER criteria learn different policies under non-linear utility functions
- Let's consider the following example:

L_1		L_2	
$P(L_1=R)$	R	$P(L_2=R)$	R
0.5	(4, 3)	0.9	(1, 3)
0.5	(2, 3)	0.1	(10, 2)

- Utility function : $u(\mathbf{x}) = x_1^2 + x_2^2$

Expected Scalarised Returns

- Under the SER criterion the agent will prefer L_1

$$L_1 : E(L_1) = 0.5(4, 3) + 0.5(2, 3) = (2, 1.5) + (1, 1.5)$$

$$L_1 : u(E(L_1)) = (2^2 + 1.5^2) + (1^2 + 1.5^2) = 6.25 + 3.25 = 9.5$$

$$L_2 : E(L_2) = 0.9(1, 3) + 0.1(10, 2) = (0.9, 2.7) + (1, 0.2)$$

$$L_2 : u(E(L_2)) = (0.9^2 + 2.7^2) + (1^2 + 0.2^2) = 8.1 + 1.04 = 9.14$$

- Under the ESR criterion the agent will prefer L_2

$$L_1 : u(L_1) = u(4, 3) + u(2, 3) = (4^2 + 3^2) + (2^2 + 3^2) = (25) + (13)$$

$$L_1 : \mathbb{E}(u(L_1)) = 0.5(25) + 0.5(13) = 12.5 + 6.5 = 19$$

$$L_2 : u(L_2) = u(1, 3) + u(10, 2) = (1^2 + 3^2) + (10^2 + 2^2) = (10) + (104)$$

$$L_2 : \mathbb{E}(u(L_2)) = 0.9(10) + 0.1(104) = 9 + 10.4 = 19.4$$

Expected Scalarised Returns

- Hayes et al. [2] show that a distribution over the returns is required to learn optimal policies under the ESR criterion
- To understand why a distribution over the returns is needed, let's consider the following example:

L_3		L_4	
$P(L_3 = R)$	R	$P(L_4 = R)$	R
0.5	(-20, 1)	0.9	(0, 2)
0.5	(20, 3)	0.1	(10, 2)

- Utility function : $u(x) = x_1 + x_2^2$
- Both lotteries have the same expected utility of 5. However, both have significantly different outcomes...

Expected Scalarised Returns

- The current MORL literature on the ESR criterion assumes a scalar expected utility
- This is not sufficient to exploit positive outcomes and avoid negative outcomes
- We define a multi-objective version of the value distribution [1]

$$\mathbb{E} Z^\pi = \mathbb{E} \left[\sum_{t=0}^{\infty} \gamma^t r_t \mid \pi, \mu_0 \right]$$

- Z^π is the distribution over returns of a random vector when a policy π is executed
- Z^π can be used to learn an optimal set of policies for the ESR criterion

Stochastic Dominance for the Expected Scalarised Returns

- We show that first-order stochastic dominance can be used to give a partial ordering over random vectors

$$X \geq_{FSD} Y \Leftrightarrow \forall u : (\forall v : P(u(X) > u(v)) \geq P(u(Y) > u(v)))$$

- For MORL we prove the following:

$$X \geq_{FSD} Y \implies \mathbb{E}(u(X)) \geq \mathbb{E}(u(Y))$$

- First-order stochastic dominance can be used to give a partial ordering over policies under the ESR criterion for MORL

$$Z^\pi \geq_{FSD} Z^{\pi'}$$

Solution Sets for the Expected Scalarised Returns

- The undominated set is a sub-set of all possible policies for where there exists some utility function, u , where a policy's value distribution is FSD dominant

$$U(\Pi) = \left\{ \pi \in \Pi \mid \exists u, \forall \pi' \in \Pi : Z^\pi \geq_{FSD} Z^{\pi'} \right\}$$

- The coverage set is a subset of the undominated set, $U(\Pi)$, where, for every utility function, u , the set contains a policy that has a FSD dominant value distribution

$$CS(\Pi) \subseteq U(\Pi) \wedge \left(\forall u, \exists \pi \in CS(\Pi), \forall \pi' \in \Pi : Z^\pi \geq_{FSD} Z^{\pi'} \right)$$

- Using FSD to determine an optimal set of policies is difficult since FSD relies on having the utility function of a user available
- To overcome this limitation we define ESR dominance

$$X >_{ESR} Y \Leftrightarrow$$

$$\begin{aligned} \forall u : (\forall v : P(u(X) > u(v)) \geq P(u(Y) > u(v))) \\ \wedge \exists v : P(u(X) > u(v)) > P(u(Y) > u(v))) \end{aligned}$$

Solution Sets for the Expected Scalarised Returns

- By introducing a Pareto dominance into ESR dominance it is possible to remove the need to compute the utility

$$X >_{ESR} Y \Leftrightarrow$$

$$\forall v : P(X >_P v) \geq P(Y >_P v) \wedge \exists v : P(X >_P v) > P(Y >_P v)$$

- It is possible to extend ESR dominance to value distributions and therefore policies

$$Z^\pi >_{ESR} Z^{\pi'}$$

- Using ESR dominance, it is possible to define a set of optimal policies, known as the ESR set

$$ESR(\Pi) = \{\pi \in \Pi \mid \nexists \pi' \in \Pi : Z^{\pi'} >_{ESR} Z^\pi\}.$$

Conclusion

- This work defined the necessary notation for the value distribution for the ESR criterion
- We also defined multiple solution sets which prior to this work did not exist
- The solution sets defined can now be used to learn an optimal set of policies in MORL when the user's utility function is unknown

Future Work

- We aim to define a MORL algorithm that can learn the ESR set in a bandit setting and MOMDP
- We also hope this work inspires more research into the area of ESR
- The ESR criterion has been ignored by the MORL community and lacks benchmarks, metrics and algorithms
- *In order to fully deploy MORL algorithms in the real world the MORL community needs to consider the ESR criterion!*

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